Miliani Variant (Specialty)
Version 2: 2E/SF

Name: _____ Counter: _____

Abbai Marata Diplomatic Transport

BABYLON 5 WARS 2ND EDITION

SPECS
Class: Capital Ship
In Service: 2233
Point Value: 550
Ramming Factor: 170
Jump Delay: N/A

MANEUVERING
Turn Cost: 2/3 Speed
Turn Delay: 2/3 Speed
Accel/Decel Cost: 3 Thrust
Pivot Cost: 4+3 Thrust
Roll Cost: 3+2 Thrust

COMBAT STATS
Fwd/Aft Def: 16 (12)
Stb/Port Defense: 16 (12)
Engine Efficiency: 3/1
Extra Power: +2
Initiative Bonus: +1

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	4	4	5	6	6	7	8	8
Turn Delay	1	2	2	3	4	4	5	6	6	7	8	8

WEAPON DATA

Quad Array ◇4
Class: Particle
Mode: Standard
Damage: 1d10+4
Range Penalty: -2 per hex
Fire Control: +4/+5/+6
Intercept Rating: -2
Rate of Fire: 4 per turn

Particle Impeder ◇2
Intercept Rating: -3
Rate of Fire: 1 per turn
OFFENSIVE MODE:
Not Available

Gravitic Shield ◇0
Subtract Shield Factor from incoming chance to hit and any damage scored through arc. Defense rating shown in parenthesis ( ) indicates value with shield active.

FORWARD HITS
1-4: Retro Thrust
5-6: Gravitic Shield
7-9: Particle Impeder
10-11: Quad Array
12-17: Forward Struct
18-20: PRIMARY Hit

SIDE HITS
1-5: Port/Stb Thrust
6-7: Gravitic Shield
8-9: Quad Array
10-11: Hangar
12-17: Port/Stb Struct
18-20: PRIMARY Hit

AFT HITS
1-5: Main Thrust
6-7: Gravitic Shield
8-10: Particle Impeder
11-17: Aft Struct
18-20: PRIMARY Hit

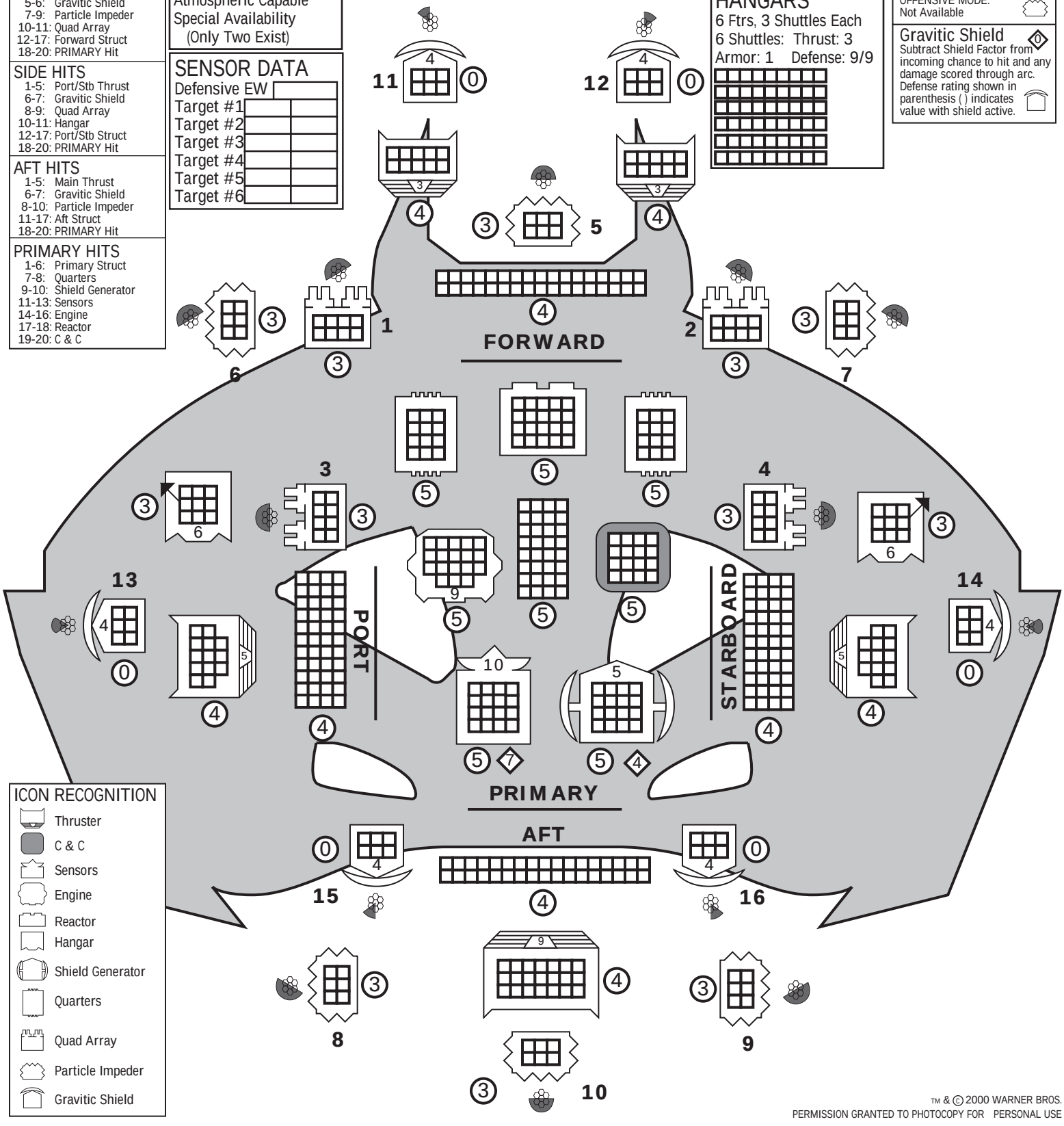
PRIMARY HITS
1-6: Primary Struct
7-8: Quarters
9-10: Shield Generator
11-13: Sensors
14-16: Engine
17-18: Reactor
19-20: C & C

SPECIAL NOTES
Atmospheric Capable
Special Availability
(Only Two Exist)

SENSOR DATA
Defensive EW

Target #1		
Target #2		
Target #3		
Target #4		
Target #5		
Target #6		

HANGARS
6 Ftrs, 3 Shuttles Each
6 Shuttles: Thrust: 3
Armor: 1 Defense: 9/9



ICON RECOGNITION
Thruster
C & C
Sensors
Engine
Reactor
Hangar
Shield Generator
Quarters
Quad Array
Particle Impeder
Gravitic Shield

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